

Below is the recommended settings for G560 LIGHTSYNC PC Gaming Speakers using the Screen Sampler feature of Logitech G LIGHTSYNC™ technology. To learn more on how to use the Screen Sampler feature, see video and guide here.

Graphics Settings:

Resolution	1920 x 1080
UI Scale	n/a
Display Mode	Windowed (No Border)

Configuration Notes:

The number next to the speaker lighting zone in parentheses () indicates the highlighted zone seen in the screenshot below.

Left Speaker:

Back (1)	Positioned near the left edge of the screen to capture both a nice sample of the screen, as well as effects on your character (i.e. gas, fire, low health warning, etc.)
Front (3)	Positioned over the health bar to give a nice indication of your character's overall health.

Right Speaker:

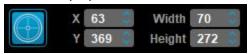
Back ((2)	Positioned over the ammo indicator to assist in informing you of low ammo. However, this area will also give you random background colors as well due to the transparent nature of the Call of Duty: WWII UI.
Front	(4)	Positioned near the right edge of the screen to capture both a nice sample of the screen, as well as effects on your character (i.e. gas, fire, low health warning, etc.)

Suggested sampling areas:



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- Back (yellow)
 - o Left Back (1)



o Right Back (2)



- Front (orange)
 - Left Front (3)



o Right Front (4)

